

2008 PLAINS QUARTER HORSE ASSOCIATION RANCH HORSE COMPETITION

**SUNDAY, JUNE 8, 2008
GORDON, NEBRASKA FAIRGOUNDS
SUNDAY, SEPTEMBER 28
EDGEMONT, SOUTH DAKOTA**

DIVISIONS: Youth, 3-Year Olds, Rancher, Ladies Ranchers, Ladies Open and Open. Must have 3 or more entries to fill a class.

*This is a judged event that in the non-rope division must be completed within a 4 ½ **minute time limit**, in a roping division must be completed within a **5 minute time limit**. No tie downs or martingales. Judges' scores will be announced upon completion of each go.*

Rancher & Ladies Rancher Division: *Horse must be owned by the current owner or rider for one year prior to the competition. Rider must reside on owners ranch or work full time for the ranch owner. Family members of the owner are eligible to ride in this division--wife, husband, son or daughter. This class is designed for the non-professional owner or rider. Training horses for the public for any competition--barrels, reining, cutting, roping, etc.--disqualifies you from this division. Any rider that has won more than \$100 dollars at a ranch horse competition is excluded from this division. No Roping.*

3-Year Old Division: *If a 3-Year Old is entered in the 3-Year Old division the horse may only be ridden in that division. Eligibility is the same as the Rancher Division (see above). Design for the non-professional owner or rider. Rope Division.*

Youth Division: *Youth must not be older than 17 years old as of January 1, 2007. Youth ownership will be the same as the Rancher Division but would also include horses owned by---parents, siblings or grandparents. Youth horses may only be ridden once in the Youth Division. No Roping.*

Open & Ladies Open Division: *Open to the world. Riders must ride with one hand. Rope Division.*

Dry Work:

- ❖ *Open gate, ride through, close gate. 10 pts.*
 - ❖ *Jog to trailer area, dismount right side. 10 pts.*
 - ❖ *Pick up all four feet. 10 pts.*
 - ❖ *Load horse in trailer. Back horse out. Mount horse on left side. 10 pts.*
 - ❖ *Walk across bridge. 10 pts.*
 - ❖ *Pick up rope, drag log around markers to place of origin. 10 pts.*
Jog to east end of arena, Lope to west flag, Stop, Rollback to the Left, Lope to east flag, Stop, Rollback to Right, Lope to west flag, Stop, Back. Stop. To receive maximum credit, a horse should approach the stop loping freely, willingly moving forward in a straight line. The stop should be straight and square and give the appearance of stopping because he is trained to stop not because he is forced to stop. Settle horse for 5 seconds. 10 pts.
- ❖ **Open Division:** *there MAY BE added elements in the dry work. The addition will be posted the day of the show.*

Cow Work: *20 points- -Cow work will follow reining. The cow will be turned out when signaled for. This work will consist of two segments, boxing or holding a cow at the end of the arena and turning a cow down the fence in both directions. Each of these segments will be worth 10 points. Throughout the cow work, it must be remembered that the name of the game is controlling the cow. Judges must take into consideration what kind of cow each contestant draws in order to accurately judge the degree of difficulty in each credit earning situation. When a contestant is holding a cow at the end of the arena, maximum credit will be given to the horse that is obviously watching a cow and making counter moves to hold the cow at the end of the arena with the help of the rider. The more a horse is trying to do so on his own the more credit he should receive. Maximum credit should only be given when the horse is in control of the cow when she is allowed to go down the fence. Maximum credit will be given to the horse that turns her at least once each way on the same fence that she originally went down. Horses will be penalized for losing control while boxing the cow at the end of the arena, getting outrun down the fence, for running more than one horse length past the cow on the turn, hanging up on the fence, refusing to turn, running over the cow, biting, hanging back and generally losing control. **Following** the fence work in open and 3-year olds rider can build loop and rope the cow. Ladies, Youth and Ranchers divisions raise hand to stop time. **Upon completion, remove the cow from the arena.***

Roping--10 points. NO roping in Ladies, Youth and Rancher Divisions. *One loop permitted. Rider must bring own rope. Rider will attempt to rope and stop same cow. Roping work will consist of 3 segments: speed, rate and tracking--10 pts. Maximum credit will be given to the horse that shows ample speed going to cattle, rates off so the rider can rope, tracks a cow that circles, ducks right or left and stays in position to the rider to rope.*

Catch and Dally--5 points. *The loop has to go over the cow's head. Rope is then dallied. **3-Year Old divisions MUST use breakaway Hondo.***

Stop--5 points. *Maximum credit will be given to the horse that stops square and hard in a straight line with cow, hind quarter underneath him. Time will be flagged when horse comes to complete stop. Upon completion of roping, herd cow into pen.*

Scoring: *Bridge, feet, trailer, log and gate will have a maximum 10 points each. Reining will be 10 points; roping will be 20 points for a total of 100 points. Time will be used in breaking tied scores. The judges score sheet will be posted following competition for review only.*